

Voice Acting Practice Scripts

Written for voice actors practising range at home. Short character lines and one two-hander scene, each built to work one skill: emotional turns, hero and mentor warmth, villain control, comic timing, and action shouts that don't wreck your voice.

practice piece · 6 segments

Six sections, each a different muscle. Read every line three ways: as written, as its opposite, then flat. The flat read tells you what the words do on their own.

BEFORE YOU RECORD

- Record every line as its own take and label it. Listening back to six versions of one line side by side is how you hear your own habits.
- Volume is not intensity. If a line only works loud, it isn't working yet. Try it at half volume first.
- For the action section, support from the breath and stop the moment your throat feels scratchy. A hoarse voice takes days to recover and no practice session is worth that.

01. Warm-up: one line, many meanings

2 min

[read each line as written, then the opposite emotion, then completely flat]

"You came back." *[relieved, then furious, then flat]*

"I know exactly what you did." *[teasing, then threatening, then flat]*

"It's fine. Really, it's fine." *[actually fine, then very much not fine, then flat]*

"We're not going to make it, are we?" *[terrified, then strangely calm, then flat]*

02. Hero and mentor

2 min

[warmth comes from slowing down, not from smiling harder]

Hero: "I didn't come all this way to stand at the door. Stay behind me, and don't look down."

Hero, after losing: "I had one job. One. And I watched it fall apart in my hands." *[let the second sentence crack, then recover on the last word]*

Mentor: "Everyone is afraid the first time. The ones who make it are simply afraid and walking anyway."

03. Villain

2 min

[menace lives in control; the quieter you go, the closer the mic]

"Please, sit. I had the chair warmed for you. I've been expecting this conversation for a very long time."

"You think this is about the crown? How small. This was never about the crown." *[a beat of genuine amusement before "How small"]*

"Run, if it helps. I'll still be here when you get tired."

04. Comic sidekick

1 min

[timing is everything; the pause before the punchline is the joke]

"Okay, good news and bad news. Good news: I found the map. Bad news..." *[two-second pause]* "...the map found the river first."

"I'm not scared. I'm strategically positioned behind you."

05. Action and anime-style lines

1 min

[big energy from the breath and the body; never push from the throat]

"Not today! Not while I'm still standing!" *[full power, then drop straight to a whisper on the next line]*

"...I promised them. I'm keeping it."

"Everyone, get down!" *[effort sound first, then the line, as if you're already moving]*

06. Two-hander scene: play both parts

2 min

[record each character as a separate pass, then listen to them together]

MARA: You're late. Again.

JUN: The bridge was out. I had to go the long way. Through the swamp. You can smell it, can't you?

MARA: I can smell it. Did you bring it?

JUN: About that. *[beat]* Define "bring."

MARA: Jun.

JUN: It's in the swamp. Safely. Mostly safely. I know exactly where. Roughly where.

MARA: *[long exhale]* Get your boots.

USAGE

Free to use. Practise with these lines, record them, and use them in auditions or a demo. All lines are original. No credit required.

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